

SPRINT STUDIO 1 AGENDA

September 19th, 2015 at the Center at Cathedral Plaza

Wifi Network: colaguest (no password)

WHEN	WHAT
8:30 – 9:00	CHECK-IN + BREAKFAST
9:00 – 9:30	WELCOME + OVERVIEW EDesigner Introductions Program Overview + Orientation
9:30 – 10:30	STUDIO – PART 1 DEFINE YOUR VISION Describe your big, aspirational vision for students TEAM NORMS + CULTURE MAP Establish team culture to create, develop, build, and lead a collective vision ASSET MAP Identify skills, places, things, and people your team has access to and build a visual representation of the assets available for innovation
10:30 – 10:40	BREAK
10:45 – 12:15	STUDIO – PART 2 BEGINNER'S MINDSET Starting with a blank slate "HOW MIGHT WE" STATEMENT Define a "How Might We" statement for your school. "HOW MIGHT WE" QUESTIONS Review your knowledge and assumptions about the design opportunity PREP FOR EMPATHY ACTIONS WITH SCHOOL COMMUNITY EMPATHY PRACTICE + PREP Practice empathy actions by learning from your own immersive experiences
12:15 – 1:30	LUNCH + CROSS TEAM COLLABORATION
1:00 – 3:00	EDESIGN MENTOR WORKING SESSION Work time on team Portfolio Prepare for empathy actions with your school community Post-Studio Survey